

Towards a Coq-verified compiler  
from Esterel to circuits:  
2 years later

Lionel RIEG

Yale University

Synchron 2016  
December 5th, 2016

# Objective: prove the compilation scheme for Esterel

- ▶ Esterel
  - ▶ Synchronous dataflow language
  - ▶ Control-oriented, imperative-flavored unlike Lustre
- ▶ Verified compilation to circuit
  - ▶ Draft book by Gérard BERRY
    - [The Constructive Semantics of Pure Esterel]
  - ▶ Modular compilation
  - ▶ Same spirit as Compcert:  
semantics is refined/preserved by compilation
- ▶ Restrictions
  - ▶ Compilation toward digital circuits only
  - ▶ **No data**, only Pure Esterel v.5
  - ▶ **No reincarnation**, left for future work

## Syntax of Kernel Esterel (instructions)

$p, q :=$	0	nothing	
	1	pause	
	$s??$	await (immediate) s	
	$!s$	emit s	
	$s? p, q$	if s then p else q end	
	$s \supset p$	suspend p when s	
	$p; q$	p; q	
	$p   q$	p    q	
	$p^*$	loop p end	
	$k \quad k \geq 2$	exit $T^k$	k is the level
	$\{p\}$	trap T in p end	
	$\uparrow p$		
	$p \setminus s$	signal s in p end	

+ macros:  $\text{halt} := 1^*$   
 $\text{await } s := \{(s? 2, 1)^*\}$   
 $\text{abort } p \text{ when } s := \{(s? 2, 1)^* | (\uparrow p; 2)\}$

# Hello world in Esterel: ABRO

Idea:

- ▶ as soon as both  $A$  and  $B$  are received, emit  $O$
- ▶ reinitialize when  $R$  is received

```
halt           := loop pause end
abort p when s := trap T in
                loop (if s then exit T else pause end) end
                ||
                (p; exit T)
```

# Hello world in Esterel: ABRO

Idea:

- ▶ as soon as both  $A$  and  $B$  are received, emit  $O$
- ▶ reinitialize when  $R$  is received

```
(await A || await B);  
emit O;  
halt
```

```
halt           := loop pause end  
abort p when s := trap T in  
                loop (if s then exit T else pause end) end  
                ||  
                (p; exit T)
```

# Hello world in Esterel: ABRO

Idea:

- ▶ as soon as both  $A$  and  $B$  are received, emit  $O$
- ▶ reinitialize when  $R$  is received

```
abort
  (await A || await B);
  emit O;
  halt
when R
```

```
halt           := loop pause end
abort p when s := trap T in
                loop (if s then exit T else pause end) end
                ||
                (p; exit T)
```

# Hello world in Esterel: ABRO

Idea:

- ▶ as soon as both  $A$  and  $B$  are received, emit  $O$
- ▶ reinitialize when  $R$  is received

```
loop
  abort
    (await A || await B);
    emit O;
    halt
  when R
end
```

```
halt           := loop pause end
abort p when s := trap T in
                loop (if s then exit T else pause end) end
                ||
                (p; exit T)
```

# Semantics of an Esterel Program

At each instant, either:

- ▶ One (macro-)step  $p \xrightarrow[E]{E', k} p'$  with:
  - ▶ Inputs  $E$
  - ▶ Outputs  $E'$
  - ▶ A return code  $k$        $0 = \text{done}, 1 = \text{pending}, 2+ = \text{exceptions}$
- ▶ Several **microsteps**
  - ▶ No  $E'$  and  $k$ : they can be read from  $p'$
  - ▶ No Can/Must functions



# Semantics of an Esterel Program

At each instant, either:

- ▶ One (macro-)step  $p \xrightarrow[E]{E', k} p'$  with:
  - ▶ Inputs  $E$
  - ▶ Outputs  $E'$
  - ▶ A return code  $k$        $0 = \text{done}, 1 = \text{pending}, 2+ = \text{exceptions}$
- ▶ Several **microsteps**
  - ▶ No  $E'$  and  $k$ : they can be read from  $p'$
  - ▶ No Can/Must functions

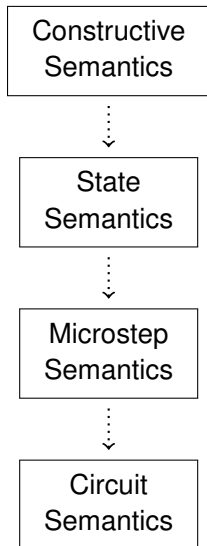
Some remarks:

- ▶  $E$  and  $E'$  are **maps** from declared signals to  $\{-, \perp, +\}$
- ▶ Instantaneous communication:  $E' \subseteq E$

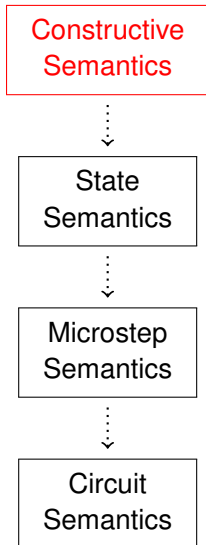


**Not compositional** if not done carefully

# Global diagram of semantics



# Global diagram of semantics



# Constructive Semantics

- ▶ Rewrite the program
  - ▶ Erase dead code & only keep active parts
  - ▶ Duplicate loop bodies  $\text{loop } p \text{ end} \equiv p; \text{loop } p \text{ end}$
- ▶ Use Can/Must for local signals
  - ▶  $s^+$  if  $s$  **must** be emitted
  - ▶  $s^-$  if  $s$  **cannot** be emitted
  - ▶ Avoid **causality problems** & non-determinism  
forbid “if  $s$  then emit  $s$  else nothing end”
- ▶ Usual style of programming language semantics  
 $\leadsto$  convenient for high-level reasoning about programs

- ▶ The if-then rule: 
$$\frac{s^+ \in E \quad p \xrightarrow[E]{E', k} p'}{s ? p, q \xrightarrow[E]{E', k} p'}$$

## Execution of ABRO

```
loop
  abort
    (await  $A$  || await  $B$ );
    emit  $O$ ;
    halt
  when  $R$ 
end
```

## Execution of ABRO

```
loop
  abort
    (await  $A$  || await  $B$ );
    emit  $O$ ;
    halt
  when  $R$ 
end
{ $B$ }
```

## Execution of ABRO

```
abort
  (await A || await B);
  emit O;
  halt
when R;
loop
  abort
    (await A || await B);
    emit O;
    halt
  when R
end
{B}
```

## Execution of ABRO

```
abort
  (await A || nothing);
  emit O;
  halt
when R;
loop
  abort
    (await A || await B);
    emit O;
    halt
  when R
end
{B}
```



## Execution of ABRO

```
abort
  (await A || nothing);
  emit O;
  halt
when R;
loop
  abort
    (await A || await B);
    emit O;
    halt
  when R
end
{B}  $\implies$  {A,
```

## Execution of ABRO

```
abort
  (nothing || nothing);
  emit O ;
  halt
when R ;
loop
  abort
    (await A || await B);
    emit O ;
    halt
  when R
end
{B}  $\implies$  {A,
```

## Execution of ABRO

```
abort
  emit O ;
  halt
when R ;
loop
  abort
    (await A || await B);
    emit O ;
    halt
  when R
end
{B}  $\implies$  {A,
```

## Execution of ABRO

abort

```
    halt
  when  $R$  ;
  loop
    abort
      (await  $A$  || await  $B$ );
      emit  $O$ ;
      halt
    when  $R$ 
  end
```

$\{B\} \implies \{A, O\}$

## Execution of ABRO

```
abort
```

```
    halt  
  when  $R$  ;  
  loop  
    abort  
      (await  $A$  || await  $B$ );  
      emit  $O$ ;  
      halt  
    when  $R$   
  end
```

$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\}$

## Execution of ABRO

```
abort
```

```
    halt
```

```
  when  $R$  ;
```

```
  loop
```

```
    abort
```

```
      (await  $A$  || await  $B$ );
```

```
      emit  $O$ ;
```

```
      halt
```

```
    when  $R$ 
```

```
  end
```

$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\} \Longrightarrow \{R\}$

## Execution of ABRO

```
loop
  abort
    (await  $A$  || await  $B$ );
    emit  $O$ ;
    halt
  when  $R$ 
end
```

$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\} \Longrightarrow \{R\}$

## Execution of ABRO

```
abort
  (await A || await B);
  emit O;
  halt
when R;
loop
  abort
    (await A || await B);
    emit O;
    halt
  when R
end
```

$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\} \Longrightarrow \{R\}$



## Execution of ABRO

```
abort
  (await A || await B);
  emit O;
  halt
when R;
loop
  abort
    (await A || await B);
    emit O;
    halt
  when R
end
```

$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\} \Longrightarrow \{R\} \Longrightarrow \{A, B,$

## Execution of ABRO

```
abort
```

```
    halt  
  when  $R$  ;  
  loop  
    abort  
      (await  $A$  || await  $B$ );  
      emit  $O$ ;  
      halt  
    when  $R$   
  end
```

$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\} \Longrightarrow \{R\} \Longrightarrow \{A, B, O\}$

# Global diagram of semantics

Constructive  
Semantics



State  
Semantics



Microstep  
Semantics



Circuit  
Semantics

⊕ closest to PL semantics

⊕ one small set of rules

⊖ modifies the program

# Global diagram of semantics

Constructive  
Semantics



State  
Semantics



Microstep  
Semantics



Circuit  
Semantics

⊕ closest to PL semantics

⊕ one small set of rules

⊖ modifies the program

# State Semantics

- ▶ Evaluation as moving annotations on the source code
  - ▶ The underlying program never changes
  - ▶ **Pointers** indicate where the execution is  
     $\leadsto$  several pointers because of parallelism
- ▶ Close to circuits:  
**activated pause = activated register**
- ▶ Two types of programs:
  - ▶ Inert program  $p$
  - ▶ **State**  $\widehat{p}$  = program under evaluation
  - ▶ Term  $\bar{p}$  = either  $\widehat{p}$  or  $p$
- ▶ Two sets of rules:
  - ▶ Start: program  $\rightarrow$  term
  - ▶ Resume: state  $\rightarrow$  term

# Constructive vs. State: the if-then Rule

- ▶ Constructive Semantics

$$\frac{s^+ \in E \quad p \xrightarrow[E]{E', k} p'}{s ? p, q \xrightarrow[E]{E', k} p'}$$

- ▶ State Semantics

- ▶ Start rule

$$\frac{s^+ \in E \quad p \xrightarrow[E]{E', k} \bar{s} \bar{p}'}{s ? p, q \xrightarrow[E]{E', k} \bar{s} s ? \bar{p}', q}$$

- ▶ Resume rule

$$\frac{\widehat{p} \xrightarrow[E]{E', k} \bar{p}'}{s ? \widehat{p}, q \xrightarrow[E]{E', k} \bar{s} s ? \bar{p}', q}$$

## Constructive Semantics

```
loop
  abort
  (await A || await B);
  emit O;
  halt
when R
end
```

## State Semantics

```
loop
  abort
  (await A || await B);
  emit O;
  halt
when R
end
```

# ABRO again

## Constructive Semantics

```
loop
  abort
  (await A || await B);
  emit O;
  halt
when R
end
  {B}
```

## State Semantics

```
loop
  abort
  (await A || await B);
  emit O;
  halt
when R
end
```



# ABRO again

## Constructive Semantics

```
abort
  (await A || nothing);
  emit O ;
  halt
when R ;
loop
  abort
    (await A || await B);
    emit O ;
    halt
  when R
end
      {B}
```

## State Semantics

```
loop
  abort
    ( $\widehat{\text{await}}$  A || await B);
    emit O ;
    halt
   $\widehat{\text{when}}$  R
end
```

# ABRO again

## Constructive Semantics

```
abort
  (await A || nothing);
  emit O ;
  halt
when R ;
loop
  abort
    (await A || await B);
    emit O ;
    halt
  when R
end
```

$$\{B\} \Longrightarrow \{A, O\}$$

## State Semantics

```
loop
  abort
    ( $\widehat{\text{await}} A \parallel \text{await } B$ );
    emit O ;
    halt
   $\widehat{\text{when}} R$ 
end
```

# ABRO again

## Constructive Semantics

abort

```
    halt
when R ;
loop
  abort
    (await A || await B);
  emit O;
  halt
when R
end
```

$$\{B\} \Longrightarrow \{A, O\}$$

## State Semantics

```
loop
  abort
    (await A || await B);
  emit O;
   $\widehat{\text{halt}}$ 
   $\widehat{\text{when } R}$ 
end
```

# ABRO again

## Constructive Semantics

abort

```
    halt
when R ;
loop
  abort
    (await A || await B);
  emit O;
  halt
when R
end
```

$$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\}$$

## State Semantics

```
loop
  abort
    (await A || await B);
  emit O;
  halt
when R
end
```

# ABRO again

## Constructive Semantics

```
loop
  abort
  (await A || await B);
  emit O;
  halt
when R
end
```

## State Semantics

```
loop
  abort
  (await A || await B);
  emit O;
  halt
when R
end
```

$$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\} \Longrightarrow \{R\}$$

# ABRO again

## Constructive Semantics

```
abort
  (await A || await B);
  emit O ;
  halt
when R ;
loop
  abort
    (await A || await B);
    emit O ;
    halt
  when R
end
```

$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\} \Longrightarrow \{R\}$

## State Semantics

```
loop
  abort
    ( $\widehat{\text{await}} A$  ||  $\widehat{\text{await}} B$ );
    emit O ;
    halt
   $\widehat{\text{when}} R$ 
end
```

# ABRO again

## Constructive Semantics

abort

```
    halt
when R ;
loop
  abort
    (await A || await B);
  emit O;
  halt
when R
end
```

## State Semantics

```
loop
  abort
    (await A || await B);
  emit O;
  halt
  when R
end
```

$$\{B\} \Longrightarrow \{A, O\} \Longrightarrow \{B\} \Longrightarrow \{R\} \Longrightarrow \{A, B, O\}$$

# Global diagram of semantics

Constructive  
Semantics



State  
Semantics



Microstep  
Semantics



Circuit  
Semantics

⊕ closest to PL semantics

⊕ one small set of rules

⊖ modifies the program

⊕ execution as annotations

⊕ correspondance with circuit states

⊖ two sets of rules



# Global diagram of semantics

Constructive  
Semantics



State  
Semantics



Microstep  
Semantics



Circuit  
Semantics

⊕ closest to PL semantics

⊕ one small set of rules

⊖ modifies the program

⊕ execution as annotations

⊕ correspondance with circuit states

⊖ two sets of rules

# Global diagram of semantics

Constructive  
Semantics



State  
Semantics



Microstep  
Semantics



Circuit  
Semantics

⊕ closest to PL semantics

⊕ one small set of rules

⊖ modifies the program

⊕ execution as annotations

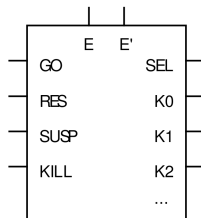
⊕ correspondance with circuit states

⊖ two sets of rules

# Microstep Semantics: Entering the Instant

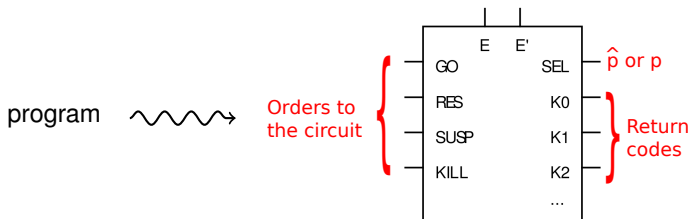
- ▶ Key idea:
  - ▶ Atomic steps on source code that match electric propagation through gates
  - ▶ No more cheating with Must/Can!
- ▶ Inspiration:
  - ▶ Fixpoint semantics: increase the information
  - ▶ Circuit translation

program  $\rightsquigarrow$



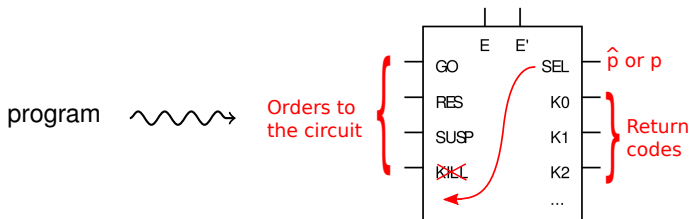
# Microstep Semantics: Entering the Instant

- ▶ Key idea:
  - ▶ Atomic steps on source code that match electric propagation through gates
  - ▶ No more cheating with Must/Can!
- ▶ Inspiration:
  - ▶ Fixpoint semantics: increase the information
  - ▶ Circuit translation



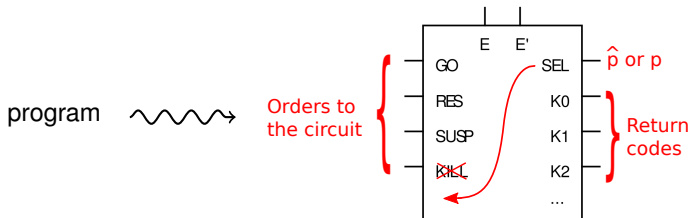
# Microstep Semantics: Entering the Instant

- ▶ Key idea:
  - ▶ Atomic steps on source code that match electric propagation through gates
  - ▶ No more cheating with Must/Can!
- ▶ Inspiration:
  - ▶ Fixpoint semantics: increase the information
  - ▶ Circuit translation



# Microstep Semantics: Entering the Instant

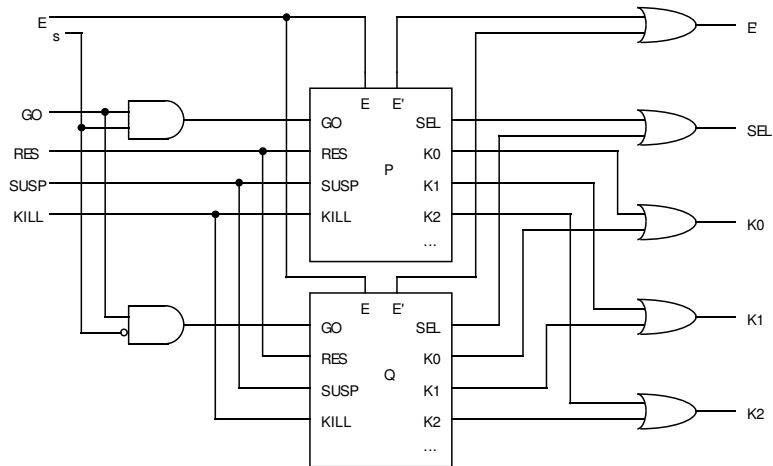
- ▶ Key idea:
  - ▶ Atomic steps on source code that match electric propagation through gates
  - ▶ No more cheating with Must/Can!
- ▶ Inspiration:
  - ▶ Fixpoint semantics: increase the information
  - ▶ Circuit translation



- ▶ In practice:
  - ▶ Recursively add input/output colors to programs
  - ▶ Microstep rules update them
  - ▶ Until **all** colors are totally defined

# Translation of $s ? p, q$

if  $s$  then  $P$  else  $Q$  end



# Microsteps Rules for if-then

$\square$  = input

$\circ$  = output

$$\frac{s^b \in E \quad (\text{Go } \square) < (\text{Go } \square) \wedge b \quad \square = \square[\text{Go} \leftarrow (\text{Go } \square) \wedge b]}{}$$

$$\square(s ? (\square p \circ), (\square q \circ)) \circ \xrightarrow[E]{E', k} \square(s ? (\square p \circ), (\square q \circ)) \circ$$

$$\square p \circ \xrightarrow[E]{E', k} \square p' \circ$$

$$\square(s ? (\square p \circ), (\square q \circ)) \circ \xrightarrow[E]{E', k} \square(s ? (\square p' \circ), (\square q \circ)) \circ$$

$$\circ < (\circ \vee \circ)$$

$$\square(s ? (\square p \circ), (\square q \circ)) \circ \xrightarrow[E]{E', k} \square(s ? (\square p \circ), (\square q \circ)) (\circ \vee \circ)$$



# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A ◦{0,1})
          ||
          (□ await B ◦{0,1})
        )◦{0,1};
    □ ( (□ emit O ◦{0});
        (□ halt ◦{0})
      )◦{0}
    }◦{0,1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A ◦{0,1} )
          ||
          ( □ await B ◦{0,1} )
        ) ◦{0,1} ;
    □ ( ( □ emit O ◦{0} ) ;
        ( □ halt ◦{0} )
      ) ◦{0}
    } ◦{0,1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A ◦{0,1} )
          ||
          ( □ await B ◦{0,1} )
        ) ◦{0,1} ;
    □ ( ( □ emit O ◦{0} ) ;
        ( □ halt ◦{0} )
      ) ◦{0}
    } ◦{0,1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A ◦{1})
          ||
          (□ await B ◦{0,1})
        )◦{0,1};
    □ ( (□ emit O ◦{0});
        (□ halt ◦{0})
      )◦{0}
    }◦{0,1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A ◦{1})
          ||
          (□ await B ◦{0,1})
        )◦{0,1};
    □ ( (□ emit O ◦{0});
        (□ halt ◦{0})
      )◦{0}
    }◦{0,1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A ◦{1})
          ||
          (□ await B ◦{0,1})
        )◦{0,1};
    □ ( (□ emit O ◦{0});
        (□ halt ◦{0})
      )◦{0}
    }◦{0,1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1
          ||
          □ await B ◦{0,1}
        )◦{0,1};
        □ ( □ emit O ◦{0};
            □ halt ◦{0}
          )◦{0}
        }◦{0,1}
    when R ◦{0,1}
  end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1
          ||
          □ await B ◦{0,1}
        )◦{1};
        □ ( □ emit O ◦{0});
          □ halt ◦{0}
        )◦{0}
      }◦{0,1}
    when R ◦{0,1}
  end ◦{1}
```

{ B }



# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1
          ||
          □ await B ◦{0,1}
        )◦{1};
        □ ( □ emit O ◦{0};
            □ halt ◦{0}
          )◦{0}
        }◦{0,1}
    when R ◦{0,1}
  end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1
          ||
          □ await B ◦{0,1}
        )◦{1};
        □ ( □ emit O ◦{0};
            □ halt ◦{0}
          )◦{0}
        }◦{0,1}
    when R ◦{0,1}
  end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1
          ||
          □ await B ◦{0,1}
        )◦{1};
        □ ( □ emit O ◦∅;
            □ halt ◦{0}
          )◦{0}
        }◦{0,1}
    when R ◦{0,1}
  end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1)
          ||
          ( □ await B ◦{0,1} )
        ) ◦{1};
    □ ( ( □ emit O ◦∅ );
        ( □ halt ◦{0} )
      ) ◦{0}
    } ◦{0,1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1)
          ||
          (□ await B ◦{0,1})
        )◦{1};
    □ ( (□ emit O ◦∅);
        (□ halt ◦∅)
      )◦{0}
    }◦{0,1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1)
          ||
          (□ await B ◦{0,1})
        )◦{1};
    □ ( (□ emit O ◦∅);
        (□ halt ◦∅)
      )◦∅
    }◦{0,1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1)
          ||
          (□ await B ◦{0,1})
        )◦{1};
    □ ( (□ emit O ◦∅);
        (□ halt ◦∅)
      )◦∅
    }◦{1}
  when R ◦{0,1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1
          ||
          □ await B ◦{0,1}
        )◦{1};
        □ ( □ emit O ◦∅;
            □ halt ◦∅
          )◦∅
        }◦{1}
    when R ◦{1}
  end ◦{1}
```

{ B }



# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1)
          ||
          ( □ await B •0)
        )○{1};
    □ ( ( □ emit O ○∅);
        ( □ halt ○∅)
      )○∅
    }○{1}
  when R ○{1}
end ○{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1)
          ||
          ( □ await B •0)
        ) •1;
      □ ( ( □ emit O ◦∅);
          ( □ halt ◦∅)
        ) ◦∅
    } ◦{1}
  when R ◦{1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1)
        ||
          □ await B •0)
        )•1;
      □ ( □ emit O ◦∅);
        □ halt ◦∅
      ) ◦∅
    } •1
  when R ◦{1}
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1)
        ||
          □ await B •0
        )•1;
      □ ( □ emit O ◦∅);
        □ halt ◦∅
      ) ◦∅
    } •1
  when R •1
end ◦{1}
```

{ B }

# First Instant of ABRO in Microsteps

```
□ loop
  □ abort
    □ { □ ( □ await A •1)
          ||
          ( □ await B •0)
        ) •1;
      □ ( ( □ emit O ◦∅);
          ( □ halt ◦∅)
        ) ◦∅
    } •1
  when R •1
end •1
```

{ B }

# Global diagram of semantics

Constructive  
Semantics



State  
Semantics



Microstep  
Semantics



Circuit  
Semantics

⊕ closest to PL semantics

⊕ one small set of rules

⊖ modifies the program

⊕ execution as annotations

⊕ correspondance with circuit states

⊖ two sets of rules

⊕ low-level local semantics

⊕ very close to circuits

⊕ no Can/Must

⊕ one set of rules

⊖ a lot of rules

⊖ no loop yet

# Global diagram of semantics

Constructive Semantics



State Semantics



Microstep Semantics



Circuit Semantics

⊕ closest to PL semantics

⊕ one small set of rules

⊖ modifies the program

⊕ execution as annotations

⊕ correspondance with circuit states

⊖ two sets of rules

⊕ low-level local semantics

⊕ very close to circuits

⊕ no Can/Must

⊕ one set of rules

⊖ a lot of rules

⊖ no loop yet

# Current state of the proofs

- ▶ Microsteps are still work in progress
  - ▶ Non deterministic but confluent
  - ▶ Hardest parts **by far**:
    - ▶ Avoiding Can/Must
    - ▶ Invariants to approximate valid microsteps executions
  - ▶ Having the right design takes time: **1 iteration  $\approx$  1–2 months**
- ▶ 15 admits left
  - ▶ 5: **Link Can/Must with microsteps**
  - ▶ 5: Coinduction with up-to techniques
  - ▶ 2: Technical changes (setoid rewriting)
  - ▶ 2: A bug with weak suspend?
  - ▶ 1: Unused property
- ▶ What about reincarnation?
  - ▶ = Avoid using twice the same wires/gates with different values
  - ▶ Fixpoint semantics already avoid reuse



# Conclusion

- ▶ Same as last year
  - ▶ All important elements are in place
  - ▶ No real mistake found yet weak suspend?
  - ▶ Still work to do who?
  - ▶ Fixpoint semantics for other synchronous languages  
    ~> Can we reuse the same proof ideas?
  
- ▶ Two years of formal proofs with Coq
  - ▶ What is easy/hard?
    - ▶ Easy part: just formalization to do constructive → state
    - ▶ Hard part: good design for formal proofs state → micro
  - ▶ Best representation is not obvious
    - ▶ Sometimes different from the paper one!
    - ▶ Months for each try

# Conclusion

- ▶ Same as last year
  - ▶ All important elements are in place
  - ▶ No real mistake found yet weak suspend?
  - ▶ Still work to do who?
  - ▶ Fixpoint semantics for other synchronous languages  
    ~> Can we reuse the same proof ideas?
  
- ▶ Two years of formal proofs with Coq
  - ▶ What is easy/hard?
    - ▶ Easy part: just formalization to do constructive → state
    - ▶ Hard part: good design for formal proofs state → micro
  - ▶ Best representation is not obvious
    - ▶ Sometimes different from the paper one!
    - ▶ Months for each try

*The End*